

# **Optimal Design of Tokenized Markets**\*

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\* The views expressed herein are those of the authors and do not necessarily reflect the views of the Federal Reserve Bank of New York or the Federal Reserve System.

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# **Trade and Settlement**



#### Age-old problem of Limited Commitment

- Third-party mediation (intermediaries and platform)
- Margin requirements and other uses of collateral
- Long-term relationships and reputation

Settlement fails still occur

- At peak of GFC, \$400 billion per day in settlement fails in Treasury market
- A fails charge introduced to reduce this
- Settlement fails still occur!

Persistence of Settlement Fails

- Institutional and technological feature of (current) legacy system
- Individual traders must submit instructions corresponding to contractual obligations arising from trading activity

 $\therefore$  Incentives break down  $\rightarrow$  Settlement breaks down

- DLT-based settlement system as technological solution, token system
- Security tokenization on DLT
- Programmability of assets
  - Progammability enables traders to commit to settlement
  - "Collapse" between trade and settlement (often called "atomic settlement")

.:. Eradicate potential for fails

- Market where traders must enter inter-dependent trades to achieve optimal allocation of a long-lived asset
- Limited Commitment traders tempted to break contracts after trade
- Compare equilibrium trade and settlement under Legacy vs. Token System

Does a token system strictly improve upon legacy system?

- Not true in a setting with endogenous trading and intermediation
- Eliminates settlement risk, but exacerbates an information problem
- Token system implicitly requires traders to reveal more info about position; provides commitment with "strings attached"

Suppose A and B agree to trade in token system

- A and B jointly write program that governs (future) ownership of asset
- **Basic requirement:** trader must have ownership rights to asset at the time settlement must take place
- Knowing trader owns asset  $\rightarrow$  Info that does not arise in legacy system

This information aggravates hold-up problem, can breakdown trade altogether

- Blockchain in Financial Markets. Townsend (2019); Chiu and Koeppl (2017); Chiu and Koeppl (2019); Cong and He (2019); Abadi and Brunnermeier (2018); Easley, O'Hara, and Basu (2019);
- Settlement and Trading. Martin and McAndrews (2008); Koeppl, Monnet, and Temzelides (2012); Khapko and Zoican (2020); Lee, Martin, and Townsend (2021); Garratt, Lee, Martin, and Townsend (2021)

# Model

- Three risk-neutral traders  $i = \{A, B, C\}$
- Single long-lived asset, initially owned by A
- Traders have period-dependent payoffs for holding asset  $\{L, M, H\}$

## **Model Timeline**

## Two stages

Trading Stage

• Trading stage. t = m1, m2

Two sequential bilateral meetings between traders

• Settlement stage. *t* = 1, 2, 3 Actual transfer of asset between traders



Settlement Stage t = 1, 2, 3



- Payoff from holding asset differ
- H > M > L > 0
- B and C privately learn  $\tilde{M}$  and  $\tilde{H}$  after trading stage



• Maximum payoff from holding asset:

$$A \text{ in } t = 3$$
$$B \text{ in } t = 1$$
$$C \text{ in } t = 2$$





Efficient trades:

- A lends asset to B for t = 1 and t = 2
- *B* lends asset to *C* for t = 2

• Two meetings sequentially occur at t = m1 and t = m2

[ A meets with B ] [B meets with C]

- Order of meetings random, known only to B
  - A and C never meet
  - B acts as intermediary between A and C

 In a meeting, traders negotiate securities lending contract for settlement at t = 1, 2, 3

A lends asset to B in period t = 1 at price P

• Up to two trades successfully occur in trading stage

• Trades specify "transfer" of asset between A, B, and C over t = 1, 2, 3

Asset is lent to B from A in period t = 1 at price P

- A transfers asset to B at the beginning of t = 1
- B transfers asset to A at the end of t = 1
- In the settlement stage, settlement actions take place

Study trade and settlement under two settlement technologies

- Legacy system
- Token system

Settlement in Legacy System

- Asset moves only if owner initiates transfer
- Trader that fails to settle suffers cost  $\boldsymbol{\Delta}$ 
  - Reputational cost or penalty
  - Focus on intermediate values of  $\Delta \in (2L, \frac{1}{2}H)$ 
    - $\Delta$  not high enough to prevent all fails
    - $\Delta$  not too low such that fails happen all the time

Bargaining and programming occurs simultaneously, as if "immediately settled"

- Asset "programmed" during meetings in trading stage
- Transfer instructions are self-executing
  - Assets are transferred without any further trader action
  - No trader able to prevent programmed transfer from occurring
- **Requires** trader to be current holder of asset at the time contract specifies it to be transferred

**Implication:** Both parties know that conditions of the trade are satisfied, e.g. A must own the asset to lend the asset, **and** B **knows** 

Legacy System

- Limited Commitment Problem
- Hold-up Problem

## **Limited Commitment Problem**

• C's value the asset at t = 3 is  $\tilde{H}$ 

$$\check{\mathcal{H}} = egin{cases} \mathcal{H} & ext{with prob. } \lambda_C \ 0 & ext{otherwise} \end{cases}$$

- C privately learns  $\tilde{H}$  after trade
- $H > \Delta \rightarrow C$  doesn't wants to gives asset back to B if  $ilde{H} = H$



- B is the only trader who is matched with both lender A, borrower C
- For *C* to acquire ownership of the asset in *t* = 2, *B* must successfully negotiate two sides of intermediation chain
- Trades occur asynchronously  $\rightarrow$  B "makes markets" by completing one side of the chain in advance of other, anticipating future trade



- *B* needs to pay a price that may be in excess of her own valuation in order to acquire the asset on behalf of *C*
- Potential for *C* to make "low-ball" offer to B, who might have already acquired the asset from *A*



- Both A and B know C might not send the asset back
- Reservation price at which *B* always intermediates on behalf of *C*:



- Settlement risk premium. A fails to receive asset back with prob.  $\lambda_C$
- Daisy chain premium. B fails on A if C fails on B
- As  $\lambda_C \uparrow$ , Price to borrow asset for  $t = 2 \uparrow$

What if B already traded with A?

- If B already traded with A, trade is sunk
- C simply needs to offer  $E[\tilde{M}] + \lambda_C \Delta \ll L + \lambda_C H + \lambda_C \Delta$

## BUT

- 1. C does not know if B met with A prior
- 2. C does not know if B has obtained the asset from A

#### Result.

- If C's limited commitment problem is not too severe (  $\lambda_C < \overline{\lambda}$ ), optimal trades are achieved with certainty
- If severe (  $\lambda_C > \overline{\lambda}$ ), C obtains the asset with probability  $\frac{1+\mu^*}{2} < 1$ , where  $\mu^* \in [0, 1)$  decreases in  $\lambda_C$

- Complete decoupling between trade and settlement
  - Traders can enter any contract without explicit proof that they can fulfill it
  - B can hide from C whether she has met with A before
- Interplay between the trading system and the settlement system
  - Trading occurs asynchronously, no transparency over the history of trades
  - Taken in isolation, opaque trading and incentive-dependent settlement appear sub-optimal from a market design standpoint
- In fact, decoupling is fundamental to facilitating the efficient transfer of ownership between multiple traders

**Token System** 

Revisit the limited commitment problem

- C may want to hold onto the asset at t = 3
- If *B* and *C* agree for *C* to borrow asset for *t* = 2, asset programmed to transfer back to *B* automatically
- Settlement occurs irrespective of realization of  $\tilde{H}$

- Hold-Up Problem Worsens
- Trade Asynchronicity

#### Issue 1. Hold-Up

- When *B* meets *C*, *B* de-facto reveals to *C* whether she has ownership of asset at *t* = 2
- Whenever B obtains the asset from A on behalf of C, C knows!
- C's temptation to low-ball remain, but now C has additional information
- C's optimal offer strategy:

*B*'s private value of t = 2 ownership,  $E[\tilde{M}]$ 

Issue 2. Trade Asynchronicity

- Trade asynchronicity was desirable in Legacy system to reduce the hold-up problem
- In Token system, *B* needs to meet with *A before C*, otherwise *B* cannot enter trade (and program asset) with *C*
- With probability  $\frac{1}{2}$ , when B matches with C first, **no trade**

#### Result.

- Suppose the hold-up problem binds ( $E[\tilde{M}] < L$ ), then C never gets the asset
- Otherwise, C obtains t = 2 ownership of asset with probability  $\frac{1}{2}$

## **Relative Efficiency**

**Result.** Token system improves efficiency over legacy system only if hold-up problem does not bind  $(E[\tilde{M}] \ge L)$ , and limited commitment problem is sufficiently high



- Tokenization has clear advantages, eliminates limited commitment problem
- Collapsing trade and settlement, however, comes at a cost
- Some features are not amenable to certain market structures
  - Tokenization affects equilibrium trade in an decentralized market
  - May not work well in markets that depend on intermediaries to facilitate trades
- Efficiency of settlement protocol intricately tied to the whether it is paired with a harmonious trading mechanism